



NESYB

NORTHEAST SIDE SHERMAN YOUTH BASKETBALL ASSOC., INC.

PLAYER/PROGRAM GUIDELINES

General

1. Funding will be distributed equally among the teams during the two cycles.
2. The Board of Directors will determine the number of teams for each cycle.

Coaching

1. A parent cannot be head coach of his/her child's team, unless approved by the boys/girls program director.
2. Coaches will continue to coach that same grade, unless approved by the boys/girls program director for the coach to move up with the team.
3. It is at the coaches discretion to hold open or closed practices.
4. Only team member and persons allowed by the coach are permitted to sit on the bench during games.

Teams

1. Coaches will determine the number of players on the team, with a maximum of 14 and a minimum of 10 players.
2. Tournament participation will be determined by the team's ability to be competitive.
3. The boys/girls program director and the coaches will determine what tournaments the teams will attend.
4. Teams formed for AAU and other tournaments will be determined by tryouts.
5. Players can't play up any grade levels, unless approved by the boys/girls program director.
6. Players are not allowed to play for another basketball team unless it's a school-sponsored team.

Travel

1. Only team members will receive financial assistance, if any, from the program to attend out of town tournaments.
2. Team members should pay for their own food expenses during tournament trips.
3. The program will only pay for hotel rooms for team members and coaches.
4. Everyone will help with clean up of hotel rooms during out of town stays.
5. At least four team members must share a room.

Changes to Guidelines

Proposed changes to Player/Program Guidelines must be submitted, in writing, to a board member. The following process will be followed:

1. The Board must first approve a temporarily implement the proposed change.
2. The proposed change will be evaluated after one season.
3. The Board will approve or reject to make the change permanent.
4. If approved, the change will become new rule.

PLAYER/Program GUIDELINES (CONTINUED)

Behavior/Conduct

1. Use of non-prescription drugs or alcohol is forbidden.
2. Gang involvement is not allowed.
3. Possession of a weapon is not allowed.
4. Unacceptable behavior, stealing or fighting are grounds for dismissal from the program.
5. Players must be respectful of teachers, coaches, other players, and fans.
6. Players must also be respectful of gym facilities and school property.
7. If a coach /player/ parent /fan /shows disrespect or unsportsman-like conduct towards other coach/ player/ ref./ parent or fan this is grounds for discipline by the coaching director and co-presidents.
8. Coaches will not physically or emotionally abuse the youth in the program. If they do so, they will be removed. If need the Madison police will be called
9. No Player shall remove his or her jersey and throw it on the floor in a manner of disrespect towards the coach, players or team. Player will be suspended till talked to by the player & coaching staff director.

Discipline

1. First Offence- Verbal warning to he/she including a discussion on appropriate behavior.
2. Second Offence -Suspension of he/she from the program for one week.
 - Player loses their position on the team
 - Coach/parent/player/fan must meet with the Co-Presidents for discussion on their behavior at games.
 - Co-Presidents & VP must approve reinstatement.
3. Third Offense- he/she is removed from the program for the rest of the year.
4. Reinstatement in the program will be subject to the approval of the Co-Presidents & VP.
 - If reinstated he/she will be on probation for the entire season
 - If probation is violated he/she will be dismissed from the program for one year from the date of the infraction

School

1. School attendance is mandatory. If attendance is unexcused the day of practices, the player will not be permitted to practice. If the unexcused absence occurs on a Friday, the player will not be permitted to play in games during the weekend.
2. If the player receives a failing grade in a subject or subjects, he/she will be benched for three consecutive games. Upon obtaining a passing grade or grades, the player will be reinstated.
3. Grades will be checked weekly for each player on Fridays.
4. Principals and school office staff will be informed of players in the program who attend their school.
5. It is expected that school detentions and other punishments will be served as required by the school the player attends.

Practices and Games

1. Practices will be held at Sherman Middle School, Black Hawk Middle School and/or Warner Park Recreation Center.
2. All players are required to obtain a Warner Park Recreation Center id card. The card will be scanned every time the player is using the recreation center.
3. Each team will have two practices per week (lasting approximately 1 ½ hours each), unless the gym is unavailable.

PLAYER/Program GUIDELINES (CONTINUED)
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Practices and Games Cont'd

4. Players are expected to wear appropriate basketball attire during practices.
5. Only players and family members are allowed in the school building during practice, unless the coach has enforced closed practices. All other persons will be asked to leave. Friday, Saturday, and/or Sunday are usually game days.
6. Players are expected to arrive at the game site ½ hour before their games.
7. Traveling Teams:
Any amount of playing time during games is not guaranteed. A player may play anywhere from zero minutes up to the entire game. It is at the coach's discretion on the amount of playing time a player receives.
8. Local Teams:
Playing time will consist of no less than 5 minutes.

Transportation

1. Transportation to/from the practices/games is the parent's responsibility.
2. If a parent cannot provide transportation for their child, they must arrange transportation with other parents (car pooling).
3. Coaches are not required to provide transportation for your child.